

Realidades 3 (Chapter 8)

R M M Z I D L Q T N X O J E L U Z A Z W
J I O L N M B O M Q A I C N E U L F N I
L S O C S Ó R A P U C O Z Q E B A R Á M
M I S D I R I W J R A S L U P X E G E O
B O O A E N D S R I D A V N I B V A L D
O N L I R J Ú A I S U X A O R J Z A S A
I E L R H R D W D M W X M I B A Z A M T
R R I I A E E J P I A X O X R E D V R L
E O V V G N M U T D N O I H U O B A E U
P O A A Y V R I G Q S U D Q P M N U A S
M C R P N R X E A O N A I T S I R C Í E
I I A Z F E F W B M V R A Y M O T V C R
J N M Y A J G O M O R R R O P T I B N O
C T O C R A X Í O E G A D E S K E A A S
O É F P A E R R D L Z G O Y T X R T C O
L O É P O C A A A N Ó C L A B O R A R R
O P O Í D U J D D O I W L W I S A L E E
N U S P G N Y N L L U C H A R D N L M D
I R J Y T F G U O R T N E U C N E A F O
A G B Y Q G U F S L W D J O N A M O R P

WAR
ONLY
RACE
LAND
ROMAN
NATIVE
RESULT
BALCONY
TO RULE
LANGUAGE
TO FIGHT
POWERFUL
WONDERFUL
CHALLENGE
TO DOMINATE

MIX
TIME
TILE
POWER
UNITY
BATTLE
COLONY
RAILING
SOLDIER
TO EXPEL
TO ADOPT
CHRISTIAN
TO OCCUPY
MISSIONARY
ETHNIC GROUP

JEW
ARCH
ARAB
TOWER
EMPIRE
WEAPON
WEALTH
MEETING
MISSION
TO FOUND
EUROPEAN
TO INVADE
INFLUENCE
MERCHANDISE

Solution

R	M	M	Z	I	D	L	Q	T	N	X	O	J	E	L	U	Z	A	Z	W
J	I	O	L	N	M	B	O	M	Q	A	I	C	N	E	U	L	F	N	I
L	S	O	C	S	O	R	A	P	U	C	O	Z	Q	E	B	A	R	A	M
M	I	S	D	I	R	I	W	J	R	A	S	L	U	P	X	E	G	E	O
B	O	O	A	E	N	D	S	R	I	D	A	V	N	I	B	V	A	L	D
O	N	L	I	R	J	Ú	A	I	S	U	X	A	O	R	J	Z	A	S	A
I	E	L	R	H	R	D	W	D	M	W	X	M	I	B	A	Z	A	M	T
R	R	I	I	A	E	E	J	P	I	A	X	O	X	R	E	D	V	R	L
E	O	V	V	G	N	M	U	T	D	N	O	I	H	U	O	B	A	E	U
P	O	A	A	Y	V	R	I	G	Q	S	U	D	Q	P	M	N	U	A	S
M	C	R	P	N	R	X	E	A	O	N	A	I	T	S	I	R	C	I	E
I	I	A	Z	F	E	F	W	B	M	V	R	A	Y	M	O	T	V	C	R
J	N	M	Y	A	J	G	O	M	O	R	R	R	O	P	T	I	B	N	O
C	T	O	C	R	A	X	I	O	E	G	A	D	E	S	K	E	A	A	S
O	É	F	P	A	E	R	R	D	L	Z	G	O	Y	T	X	R	T	C	O
L	O	É	P	O	C	A	A	A	N	O	C	L	A	B	O	R	A	R	R
O	P	O	I	D	U	J	D	D	O	I	W	L	W	I	S	A	L	E	E
N	U	S	P	G	N	Y	N	L	L	U	C	H	A	R	D	N	L	M	D
I	R	J	Y	T	F	G	U	O	R	T	N	E	U	C	N	E	A	F	O
A	G	B	Y	Q	G	U	F	S	L	W	D	J	O	N	A	M	O	R	P